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***Summit of the Wolf* showcases effects of childhood trauma**

The adventure game endeavors to shed light on child abuse.

April 21, 2020 - In honor of Child Abuse Prevention month, indie studio Unimatrix Productions has released ***Summit of the Wolf***, a first-person slideshow adventure game with graphic novel-style visuals, on Steam and itch.io. Players take on the role of Ophelia, a comatose girl whose fantastical dreams symbolize her inner struggles as she comes to terms with her past traumas.

"At its core, ***Summit of the Wolf*** is a game about trauma and its psychological effect on children. Inspired by true events and written by a medical professional (and fellow survivor), ***Summit of the Wolf*** endeavors to shed light on the topic of child abuse. While the game does not shy away from the darkness of the topic, the tone is ultimately positive and, hopefully, both inspiring and empowering."

- Christopher Brendel, developer



Twelve-year-old Ophelia wakes up in an ethereal garden with no memory. After speaking with a mysterious goddess named Adena, Ophelia sets out on a personal journey to find the fabled Summit of the Wolf, whereupon she must uncover the tragic real-world events that led to her arrival in this fantasy realm. Will Ophelia complete her quest, or will she succumb to the many dangers she must face along the way?

Meanwhile, in the real world, Ophelia lies comatose in the hospital, and a sympathetic nurse attempts to uncover the truth behind the tragic events that led to her life-threatening injury. Ophelia's parents insist that she fell down the stairs in the middle of the night...but can they be trusted, or are they hiding a dark secret?

Summit of the Wolf is a cross between a traditional 2D point-and-click first-person adventure game and a visual novel. It is presented in the visual style of graphic novels and focuses on exploration and narrative. Explore the world by navigating from scene to scene. Separate inventory, map, journal, and character screens are available at the push of a button. All standard adventure game mechanics are present, including locations to explore, items to collect and use, characters to meet and interact with, and puzzles to solve--all without any major pixel hunting.

Trailer: <https://youtu.be/TEnmOZ8AB2I>

FEATURES

- ❖ **Explore an original fantasy world:** The realm in which Ophelia awakes is vast and features a variety of environments, from living forests to damp caverns to cursed catacombs...and more!
- ❖ **Interact with its many unique inhabitants:** *Summit of the Wolf* features over two dozen characters, all with their own distinct personalities--some quirky, others helpful, and a select few terrifying. Professional actors, including the legendary Lani Minella (best known as *the* voice of Nancy Drew) provide many of the voices.
- ❖ **Experience a complex narrative:** Story comes first in *Summit of the Wolf*, and Ophelia's personal journey--both literal and metaphorical--lies at the heart of this emotional tale.
- ❖ **Enjoy a beautiful orchestral score:** *Summit of the Wolf*'s soundtrack is over two and a half hours long!
- ❖ **Solve a multitude of challenging puzzles:** Puzzles abound in *Summit of the Wolf*, but they are organic rather than obstructive and fit within the context of the narrative. While you may feel challenged, you should never feel frustrated or hopelessly stuck!
- ❖ **Uncover the truth:** *Summit of the Wolf* is a 10+ hour interactive drama that teaches us that it is always darkest before dawn.

Help Ophelia complete her journey!

Buy *Summit of the Wolf* for 10% off on Steam through April 27!

Steam: https://store.steampowered.com/app/1092800/Summit_of_the_Wolf

itch.io: <https://unimatrixproductions.itch.io/summit-of-the-wolf>



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